

Supported Events

Currently, all known HTML5 media events are supported. For a list of these events, see the following link: [Media-Events](#).

In addition, the following events are supported:


Chapter Clicked

The "chapterclicked" event triggers as soon as the user clicks one of the video's chapters. The event object will include the start time and title of the chapter that was clicked. You can use this event to evaluate, for example, the popularity of chapters through an external analytics tool.

```
player.registerEventListener('chapterclicked', function(event) {  
    console.log(event);  
});
```

Sample of Returned Event Object:

```
Event {  
  isTrusted: false,  
  detail: {  
    startTime: 5.682,  
    title: "Chapter 1"  
  },  
  timeStamp: 5682,  
  type: "chapterclicked"  
}
```

Parameter	Description
isTrusted	returns true when the event is generated by a user action <div> Note that this is false in this event. This is because the event is technically created by a script rather than a user action.</div>
startTime	time in seconds when the chapter starts
title	title of the chapter
timeStamp	the time stamp in milliseconds when the chapter begins
type	returns the name of the event: "chapterclicked"

Light Ad Started

The "lightadstarted" event triggers at the moment a light ad begins playing. Light ads are set up using VideoManager Pro's Ad [Overlays](#) feature.

```
player.registerEventListener('lightadstarted', function(event) {  
    console.log(event);  
});
```