

Automatically Enable Subtitles

This tutorial shows you how to use the "getTextTracks" and "setTextTrack" functions to automatically enable a subtitle track on load.



Please note that the following functions can be performed only after you have successfully undertaken the first steps (see the ["Getting started"](#) chapter). You will also need to replace the video and player IDs with your own.

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8" />
    <meta http-equiv="X-UA-Compatible" content="IE=edge" />
    <meta name="viewport" content="width=device-width, initial-scale=1.0" />
    <title>Page Title</title>
    <script>
      window.addEventListener("load", (event) => {
        setTimeout(function () {
          var player = VideoPlayer.Collection.getPlayerById("user-defined-id");
          var tracks = player.getTextTracks() || [];
          if (tracks[0] && tracks[0].id) {
            player.setTextTrack(tracks[0].id)
          }
        }, 2000);
      });
    </script>
  </head>
  <body>
    <div
      mi24-video-player
      id="user-defined-id"
      video-id="video-id"
      player-id="player-id"
      channel-id="channel-id"
      config-type="vmpro"
      flash-path="//e.video-cdn.net/v2/"
      api-url="//d.video-cdn.net/play"
    ></div>
    <script src="//e.video-cdn.net/v2/embed.js"></script>
  </body>
</html>
```

The example above gets a list of track objects (using the API's "getTextTracks" function). If there are text tracks present, it enables the first one automatically.

We added a 2000ms timeout for convenience (to give the player time to load). Feel free to modify this logic, as it is not related to the subtitles functionality.